

Position finding using simple Doppler sensors

S. Schelkshorn and J. Detlefsen

Technische Universität München
Lehrstuhl für Hochfrequenztechnik
Fachgebiet Hochfrequente Felder und Schaltungen
80333 München, Germany

Abstract. An increasing number of modern applications and services is based on the knowledge of the users actual position. Depending on the application a rough position estimate is sufficient, e. g. services in cellular networks that use the information about the users actual cell. Other applications, e. g. navigation systems use the GPS-System for accurate position finding. Beyond these outdoor applications a growing number of indoor applications requires position information. The previously mentioned methods for position finding (mobile cell, GPS) are not usable for these indoor applications.

Within this paper we will present a system that relies on the simultaneous measurement of doppler signals at four different positions to obtain position and velocity of an unknown object. It is therefore suitable for indoor usage, extending already existing wireless infrastructure.

1 Introduction

Usually Doppler sensors can only provide relative distance information and therefore normally are not used for position finding purposes. The system presented here relies on the simultaneous Doppler measurement of four sensors at different positions. The four Doppler signals are evaluated to obtain position and velocity of a single moving target by iteratively solving a nonlinear system of equations.

Solving the nonlinear system of equations may be done in different ways. First simulation results concerning the reliability and accuracy of the procedure of position finding using the well known Newtons Method as well as results obtained by using three similar but enhanced algorithms will be discussed. A simple demonstration system to verify the simulation results will be presented.

Correspondence to: S. Schelkshorn
(simon.schelkshorn@tum.de)

2 Basic principle

In the case of a single doppler sensor at a fixed position one can only measure the velocity, i.e. the change in distance, of an moving object relative to the fixed sensor. This relative velocity is simply the projection of the velocity vector on the directional vector from the sensor to the object. Even if the objects position is known the velocity vector can not be determined as an infinite number of velocity vectors has the same projection (Fig. 1a shows two possibilities).

Adding a second doppler sensor at another fixed position to this system it is possible to combine the two relative velocities and the knowledge of the two directional vectors to obtain the correct velocity vector of the moving object (Fig. 1b).

If on the other hand the position of the object is unknown but the velocity vector is known, any number of object positions result in the same measured relative velocity at a single sensor. Adding again a second sensor now the unknown position can be found (see Fig. 2).

Combining the two preceding examples one ends up with the case where neither the objects position nor its velocity is known. Both properties can be calculated from the relative distance information acquired by four doppler sensors.

3 Solving the system of nonlinear equations

Each of the four sensors measures the change in distance $\delta a^{i,j}$ from its location \mathbf{x}_B^i with $i = 1 \dots 4$ to the object \mathbf{x}_P^j .

$$\delta a^{i,j} = \left| \mathbf{x}_P^j(kT) + \mathbf{v}_P^j(kT) - \mathbf{x}_B^i \right| - \left| \mathbf{x}_P^j(kT) - \mathbf{x}_B^i \right| \quad (1)$$

The measured values of all four sensors can be used to setup a system of equations for the unknowns. This system is a nonlinear system of equations.

A well known method for solving a system of nonlinear equations is the so-called Newtons Method (Werner, 1992). This method is based on the iterative solution of a linearized

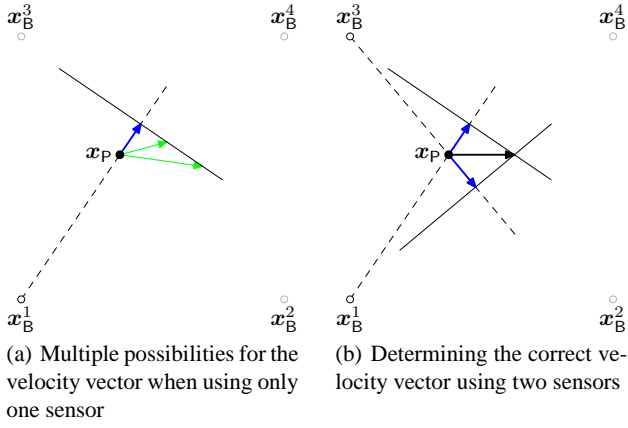


Fig. 1. Velocity measurement using one or two doppler sensors, position x_P is known.

version of the system of equations. Linearization is done at assumed values b_0^ℓ for the unknowns. The linearized change in distance can be written as follows

$$\delta d^{i,j}(\Delta) = \delta d_0^{i,j,\ell} + a^i \cdot \delta x_0^\ell + b^i \cdot \delta y_0^\ell + c^i \cdot \delta v_{x_0}^\ell + d^i \cdot \delta v_{y_0}^\ell \quad (2)$$

where $a^i \dots d^i$ are the according Taylor coefficients. Combining all four sensors using this linearized expression above yields

$$\begin{bmatrix} a^1 & b^1 & c^1 & d^1 \\ a^2 & b^2 & c^2 & d^2 \\ a^3 & b^3 & c^3 & d^3 \\ a^4 & b^4 & c^4 & d^4 \end{bmatrix} \cdot \begin{bmatrix} \delta x_0^\ell \\ \delta y_0^\ell \\ \delta v_{x_0}^\ell \\ \delta v_{y_0}^\ell \end{bmatrix} = \begin{bmatrix} \delta d^{1,j}(\Delta) \\ \delta d^{2,j}(\Delta) \\ \delta d^{3,j}(\Delta) \\ \delta d^{4,j}(\Delta) \end{bmatrix} - \begin{bmatrix} \delta d_0^{1,j,\ell} \\ \delta d_0^{2,j,\ell} \\ \delta d_0^{3,j,\ell} \\ \delta d_0^{4,j,\ell} \end{bmatrix} \quad (3)$$

Equation (3) can also be written in a short form.

$$S_0^\ell \cdot \delta b_0^\ell = \left(\delta d^{i,j}(\Delta) - \delta d_0^{i,j,\ell} \right) \quad (4)$$

δb_0^ℓ represents the deviation of the unknowns from the assumed values b_0^ℓ . It is calculated by inverting S_0^ℓ .

$$\delta b_{\text{opt}}^\ell = \left[S_0^{\ell T} S_0^\ell \right]^{-1} S_0^{\ell T} \cdot \left(\delta d^{i,j}(\Delta) - \delta d_0^{i,j,\ell} \right) \quad (5)$$

For the next iteration b_0^ℓ is improved by δb_0^ℓ .

$$b_0^{\ell+1} = b_0^\ell + \delta b_0^\ell \quad (6)$$

This procedure is continued until convergence is reached.

When solving a system of nonlinear equations by using its linear counterpart one has to choose an initial value for the unknowns. If this guess lies close enough to the solution the iterative solution process will converge to the correct values (Hettwer and Benning, 2001). If the initial guess is an unsuitable one the iterative solution may diverge or in the worst case converge to a wrong value. In the case of divergence one can simply choose a different set of initial values and try again but in the case of convergence to a wrong result it is

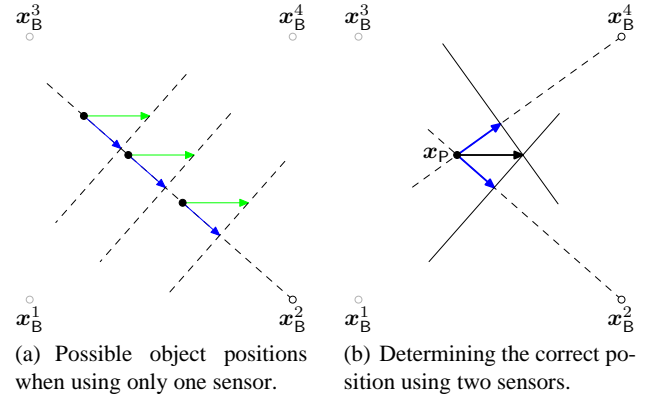


Fig. 2. Position finding using one or two doppler sensors, velocity v_P is known.

impossible to detect. So choosing the right initial value for the linearization turns out to be the key issue in our problem.

In our case we have no information on the properties of the unknown object, so choosing an appropriate initial value for the linearization is difficult. Therefore it would be very helpful if the number of possible initial values that achieve convergence can be increased.

In the following four different methods for solving our system of equations are to be compared. The first as well as the simplest is the standard Newtons Method. The three additional methods are all based on it.

The second method is called Newton Method with additional attenuation (Hettwer and Benning, 2001). It differs from the standard version only in the way how the improved values are computed from the initial ones. Here δb_0^ℓ is multiplied by an attenuation factor before it is added to b_0^ℓ .

$$b_0^{\ell+1} = b_0^\ell + \lambda^\ell \delta b_0^\ell \quad (7)$$

The attenuation factor $\lambda^\ell \leq 1$ is chosen individually for each iteration. The selection is based on a residual that is a measure for the difference between the linearized and the nonlinear system of equations.

Both methods mentioned so far utilize the measured change in distance during one timestep T . To take advantage of the measurement at two consecutive timesteps, a second timestep can be incorporated in Eq. (3) as four additional equations thus leading to an overdetermined system of equations. This extension can be done for both methods, the standard Newtons Method and the one with additional attenuation (Schelkshorn, 2006).

To be able to compare the performance of the four mentioned methods a simulation was carried out where the object was placed at several different positions and the initial value for the unknowns used for the linearization was kept constant. Figure 3 shows a comparison of the results as a histogram. The four methods are designated as follows:

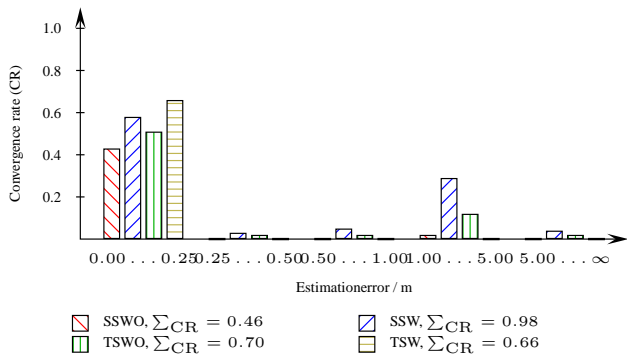


Fig. 3. Convergence rate and error with different algorithms.

- Single step without attenuation (SSWO): standard Newtons Method
- Single step with attenuation (SSW): Newtons Method with additional attenuation
- Two step without attenuation (TWSO): Newtons Method without attenuation, combined for two timesteps
- Two step with attenuation (TSW): Newtons Method with attenuation, combined for two timesteps

As it is possible to detect whether the solution converges or not, but wrong results can not be detected, one should use the ratio of the number of correct results versus the number of wrong results as a figure of merit.

One can see that introducing the attenuation yields a higher convergence rate but also a higher number of wrong results. Adding the information from the second timestep also increases the convergence rate compared to the standard Newtons Method with a lower number of wrong results compared to the attenuated version. Finally combining both, a second timestep and the attenuation turns out to be the best alternative, as there are almost no wrong results.

4 Multi target environments

Independent of the method of solving the resulting system of equations the whole principle is based on doppler measurement. This doppler measurement can easily be implemented in existing RF-infrastructure. As the system of equations relies on the combination of four doppler sensors one has to assure that each sensor observes only one doppler signal. That means in this simple setup only single target scenarios can be handled.

To deal with multi target scenarios it is necessary to separate the occurring doppler signals before further processing. After separation the described system of equations can be solved for each set of doppler signals.

Table 1. 4-Ch. Radar, System parameters.

Parameter	Value
Number of channels	4
Center frequency	2.45 GHz
Radar modes	CW, FSK, SFCW
Max. bandwidth	600 MHz
Sweptime (SFCW)	5 ms
Max. sampling frequency	25 kHz
Output power	15 dBm

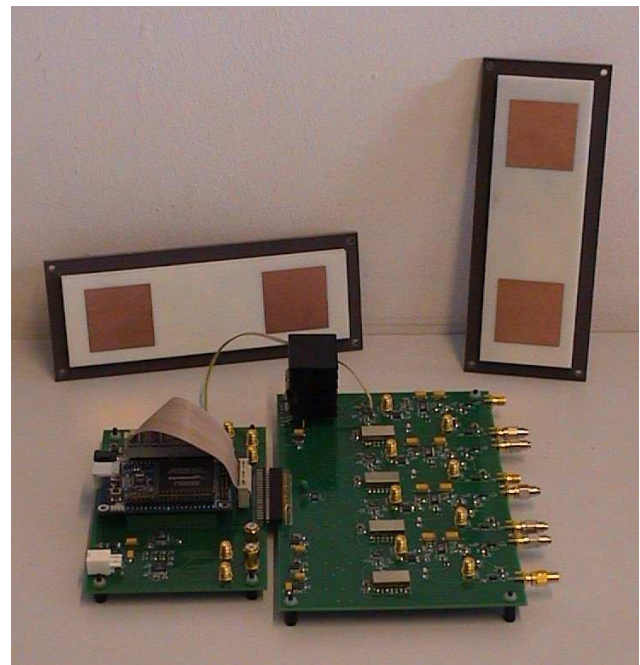


Fig. 4. 4-Ch. CW/FSK/SFCW-Radar @ 2.45 GHz.

5 Demonstration system

To verify the simulation results obtained so far, a demonstration system at 2.45 GHz is setup at the moment. This demonstration system consists of four identical channels with a central control unit based on an FPGA-Evaluation board. Each channel mainly consists of a PLL for signal generation and an I/Q-mixer in the receiver section. The I/Q-channels then are A/D-converted and the resulting data is transferred via LAN to a PC for processing. By continuously reprogramming the four PLLs it is also possible to generate modulated signals. So far FSK- and SFCW-modulation is considered additionally to the simple CW operation.

All relevant system parameters are summarized in Table 1. A photo of the actual design is shown in Fig. 4.

6 Conclusions

The presented setup is an easy way of position finding especially for indoor applications where other methods (e. g. GPS) won't work. Due to the simple approach of doppler measurement it can easily be implemented in already existing RF-infrastructure. In addition to the position information of the unknown object also its velocity is obtained. A notably advantage of this approach is that no active participation of the unknown object is required.

As this approach relies on the measurement of doppler signals it is only applicable in environments with moving targets.

References

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